

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

- 1 1. (Currently amended) A method for checkpointing an application,
2 comprising:
3 dynamically linking an interceptor library into the application during a
4 run-time invocation of the application, wherein the run-time invocation occurs
5 after the application has been compiled and linked, and wherein the interceptor
6 library is dynamically linked by simply setting an environment variable, without
7 having to perform an entire static linking process;
8 intercepting a function call produced by the application at the interceptor
9 library;
10 recording parameters of the function call to create a checkpoint that
11 includes information about the function call parameters;
12 making the function call by referring to function pointers saved within the
13 interceptor library;
14 receiving results of the function call; and
15 forwarding results of the function call back to the application.

- 1 2. (Original) The method of claim 1, further comprising creating a
2 checkpoint by:
3 stopping the application;
4 retrieving the recorded parameters;

5 saving the checkpoint data, including the recorded parameters, to
6 secondary storage; and
7 resuming the application.

1 3. (Original) The method of claim 2, further comprising using the
2 checkpoint to restore the application.

1 4. (Original) The method of claim 2, wherein saving the checkpoint data to
2 secondary storage involves saving the checkpoint data to a persistent storage.

1 5. (Original) The method of claim 2, wherein saving the checkpoint data to
2 secondary storage involves saving the checkpoint data in a file system, or a
3 database.

1 6. (Original) The method of claim 1, wherein making the function call
2 involves referencing the function through a function pointer.

1 7. (Original) The method of claim 1, further comprising recording the
2 results of the function call to facilitate creating a checkpoint that includes
3 information about the results of the function call.

1 8. (Original) The method of claim 1, wherein the function calls can include
2 system calls or lib calls.

1 9. (Original) The method of claim 1, wherein the parameters can include:
2 file paths;
3 thread flags; and
4 timer-thread relationships.

1 10. (Currently amended) A computer-readable storage medium storing
2 instructions that when executed by a computer cause the computer to perform a
3 method for checkpointing an application, the method comprising:

4 dynamically linking an interceptor library into the application during a
5 run-time invocation of the application, wherein the run-time invocation occurs
6 after the application has been compiled and linked, and wherein the interceptor
7 library is dynamically linked by simply setting an environment variable, without
8 having to perform an entire static linking process;

9 intercepting a function call produced by the application at the interceptor
10 library;

11 recording parameters of the function call to create a checkpoint that
12 includes information about the function call parameters;

13 making the function call by referring to function pointers saved within the
14 interceptor library;

15 receiving results of the function call; and

16 forwarding results of the function call back to the application.

1 11. (Original) The computer-readable storage medium of claim 10, further
2 comprising creating a checkpoint by:

3 stopping the application;

4 retrieving the recorded parameters;

5 saving the checkpoint data, including the recorded parameters, to
6 secondary storage; and

7 resuming the application.

1 12. (Original) The computer-readable storage medium of claim 11, further
2 comprising using the checkpoint to restore the application.

1 13. (Original) The computer-readable storage medium of claim 11,
2 wherein saving the checkpoint data to secondary storage involves saving the
3 checkpoint data to a persistent storage.

1 14. (Previously presented) The computer-readable storage medium of
2 claim 11, wherein saving the checkpoint data to secondary storage involves saving
3 the checkpoint data in a file system, or a database.

1 15. (Original) The computer-readable storage medium of claim 10,
2 wherein making the function call involves referencing the function through a
3 function pointer.

1 16. (Original) The computer-readable storage medium of claim 10,
2 wherein the method further comprises recording the results of the function call to
3 facilitate creating a checkpoint that includes information about the results of the
4 function call.

1 17. (Original) The computer-readable storage medium of claim 10,
2 wherein the function calls can include system calls or lib calls.

1 18. (Original) The computer-readable storage medium of claim 10,
2 wherein the parameters can include:
3 file paths;
4 thread flags; and
5 timer-thread relationships.

1 19. (Currently amended) An apparatus that checkpoints an application,
2 comprising:

3 a dynamic linking mechanism that is configured to dynamically link an
4 interceptor library into the application during a run-time invocation of the
5 application, wherein the run-time invocation occurs after the application has been
6 compiled and linked, and wherein the interceptor library is dynamically linked by
7 simply setting an environment variable, without having to perform an entire static
8 linking process;

9 an intercepting mechanism within the interceptor library that is configured
10 to intercept a function call produced by the application;

11 a recording mechanism that is configured to record parameters of the
12 function call to facilitate creating a checkpoint that includes information about the
13 function call parameters;

14 a calling mechanism that is configured to make the function call by
15 referring to function pointers saved within the interceptor library;

16 a receiving mechanism that is configured to receive results of the function
17 call; and

18 a forwarding mechanism that is configured to forward results of the
19 function call back to the application.

1 20. (Original) The apparatus of claim 19, further comprising a checkpoint
2 creation mechanism that is configured to:

3 stop the application;

4 retrieve the recorded parameters;

5 save the checkpoint data, including the recorded parameters, to secondary
6 storage; and to

7 resume the application.

1 21. (Original) The apparatus of claim 20, further comprising a restoration
2 mechanism that is configured to use the checkpoint data to restore the application
3 to the checkpointer state.

1 22. (Original) The apparatus of claim 20, wherein the checkpoint creation
2 mechanism is configured to save checkpoint data to a persistent storage.

1 23. (Original) The apparatus of claim 20, wherein the checkpoint creation
2 mechanism is configured to save the checkpoint data in a file system, or a
3 database.

1 24. (Original) The apparatus of claim 19, wherein the calling mechanism
2 is configured to make the function call by referencing the function through a
3 function pointer.

1 25. (Original) The apparatus of claim 19, further comprising a recording
2 mechanism that is configured to record the results of the function call to facilitate
3 creating a checkpoint that includes information about the results of the function
4 call.

1 26. (Original) The apparatus of claim 19, wherein the function calls can
2 include system calls or lib calls.

1 27. (Original) The apparatus of claim 19, wherein the parameters can
2 include:
3 file paths;
4 thread flags; and
5 timer-thread relationships.